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Resume

Born:

1978 in Hamburg / Germany

Education:

Diploma for Art Education at the University for Art and Design Halle | www.burg-halle.com

Jobs:

2006 - 2009: Lecturer for Computer-Art and Media and the University for Art and Design Halle

2006 - Today: Freelancer and 3d-Artist

Skills:

Blender
Photoshop/ Gimp
InDesign
HTML/CSS
Inkscape

Focus:

Modeling, Visualisation, Animation
Video Tutorials, Online Classes (www.blenducation.org)

Some Projects:

„The Cathedral“: Reconstruction of an ancient church in Halle / Germany
and the cycle of altars by Lucas Cranach

<http://www.vimeo.com/1507555>



„Cyberhoist“: Visualisation and animation of a Stage-Rigging-System

<http://www.vimeo.com/1894937>



„The Fly“: Creating a Timelapse-Tutorial of the modeling-
and texturing-process of a fly in Blender

http://www.3dzentrale.com/tutorials/mod_001_fly/fly_tutorial.html



„Klärwerk Emschermündung“: Modeling and animation
of a sewage treatment plant in the Ruhr Valley / Germany

<http://www.vimeo.com/1073199>

